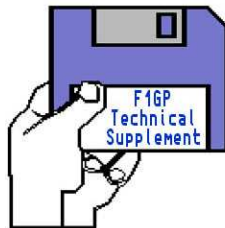


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MICROPROSE FORMULA ONE
GRAND PRIX

TECHNICAL SUPPLEMENT
For Commodore Amiga computers

Contents

Your *Grand Prix* package should contain a manual, this Technical Supplement, four Commodore Amiga disks numbered 1 to 4, a key reference card and a registration card.

Required Equipment

Computer & Display: This simulation requires a Commodore Amiga with a minimum of 1Mb. of RAM and a colour monitor or a TV with a modulator.

Please prepare a blank formatted disk in advance for your Saved Games.

Controls: The simulation can be run entirely from the keyboard. However, a joystick is recommended for driving, and a mouse may be used during menu selection.

Installation on Floppy Disks

It is recommended that you copy the 4 disks supplied in the package before play. Copies are for your personal use only. See the copyright notice at the back of this document.

Grand Prix has no disk copy protection. Insert your original *Grand Prix* Disk 1 and switch on your computer. A screen will appear which allows you to copy your original disks. Please follow any on-screen prompts. You will need four blank formatted disks.

Installation on a Hard Disk

Boot up your hard disk as normal and insert Disk 4. Open this disk and double-click on the "INSTALL" icon. Please follow any on-screen prompts. A drawer called "Grand Prix" will be created on your hard disk containing all necessary files

Loading from Floppy Disks

If your computer has KickStart in ROM, insert Disk 1 into the internal drive and power up the computer. The program will then auto-load.

If your computer does not have KickStart in ROM, load KickStart as normal, then insert Disk1 into the internal drive. The program will then auto-load.

Loading from a Hard Disk

Boot up your hard disk as normal. Open the "Grand Prix" drawer and double-click on the "Game" icon.

Saved Games

You may save games currently under way and recontinue them at a later date. Follow any on-screen prompts. If the game was booted from floppy disk, you will be asked to insert your previously formatted Save Game disk before selecting a slot to save to. If the game was booted from hard disk, you will simply be asked to choose a slot to save to.

Whenever you quit the game you will be invited to save your current position.

Loading a Saved Game: Saved games can only be loaded during the pre-game options. To load a saved game choose "Load a Saved Game" option when you start the game. Please follow the on-screen prompts.

Operating Difficulties and Loading Problems

The latest notes regarding this program, additions, revisions etc. can be found on Disk 4 in an ASCII file named "READ.ME".

NB If no "READ.ME" file exists then this Technical Supplement will be the most up to date document on the game.

In the vast majority of cases a loading problem is not because of faulty software, but either an incorrect loading procedure or a hardware fault.

Please ensure that the loading instructions have been correctly executed. The most common hardware failures are due to a misalignment of the heads in the disk drive. Such faults may be detected by loading the game on another computer.

Alternatively, a virus may have transferred into your hardware from another piece of software. Pirated copies of games are an incredibly common source of viruses. It always pays to own original software.

In the unlikely event of a software fault please return the complete package, with your receipt, to the place of purchase. MicroProse regret that goods cannot be replaced unless bought from the company directly.

If you have any difficulty whilst loading Grand Prix, or need help when you are running the simulation, MicroProse will be happy to help you on the Helpline. Please ring UK (0666) 504399, Monday to Friday 0900 to 1700 hours. Have a pen and paper handy when you call.

Protection

We regret that organised and casual piracy forces us to use manual protection. When the game begins to load, you will be asked to indicate which language your manual is in. You will then be asked to type in a word from a given manual reference (Page-Paragraph-Line-Word).

Controls

The default method of control is by joystick. To switch to keyboard control, press the 'k' key at any time.

Car Control

<i>Function</i>	<i>Joystick Control</i>	<i>Keyboard Control</i>
Accelerate	Forward	Key A
Brake	Back	Key Z
Steer Left	Joystick Left	Key <
Steer Right	Joystick Right	Key >

Change Gear

<i>Function</i>	<i>Joystick Control</i>	<i>Keyboard Control</i>
Change Up	Joystick Forward + Fire	Key A + Spacebar
Change Down	Joystick Neutral + Fire	Spacebar and <i>not</i> A

In the Pits

<i>Function</i>	<i>Joystick Control</i>	<i>Keyboard Control</i>
Start Qualifying/Race session	Fire	Spacebar
Accelerated Time on/off	Joystick Forward + Release	Press Key A
Pits Menu Access	Joystick Back	Press Key Z
Tyre Choice	Joystick Left/Right	Keys < >
Pause	Spacebar	Key P

Key Commands

Sound	+/- Keys (non-numeric keypad)
Exit to Main Menu with Save Option	Esc
Return to pits during qualifying/ practice	Key Q
Signal to Pits/ cancel signal from Pits	Return Key
Keyboard/Joystick Toggle (Joystick default)	Key K
Detail Adjust (3 levels)	Alt/D
List name of driver	Key N
Replay mode	Key R

Driving Aids

Auto Gears	Function Key F1
Auto Brakes	Function Key F2
Self-correcting Spin	Function Key F3
Indestructable Mode	Function Key F4
Ideal Line	Function Key F5
Suggested Gear	Function Key F6

Views

Trackside Camera View	Left Arrow Key
Return to Cockpit View	Right Arrow Key
Other car views - Ahead	Up Arrow
Other car views - Behind	Down Arrow
Return to your Cockpit	'Home' Key
Chase View	'Help' Key
Reverse Chase View	'Undo' Key
Other Action Replay Mode	'Insert' Key

The 1991 Teams and Drivers

You may rename all the teams and drivers in the simulation as you wish. The 1991 teams and drivers are listed below.

<i>Team</i>	<i>No</i>	<i>Drivers</i>
Scuderia Ferrari	27	Alain Prost
	28	Jean Alesi
Honda Marlboro McLaren	1	Ayrton Senna
	2	Gerhard Berger
Canon Williams Renault	5	Nigel Mansell
	6	Ricardo Patrese
Camel Benetton Ford	19	Michael Schumacher
	20	Nelson Piquet
Brabham Yamaha	7	Martin Brundle
	8	Mark Blundell
Minardi	23	Pierluigi Martini
	24	Gianni Morbidelli
Braun Tyrrell Honda	3	Satoru Nakajima
	4	Stefano Modena

Leyton House Racing	15	Mauricio Gugelmin
	16	Ivan Capelli
Team Lotus	11	Mika Hakkinen
	12	Johnny Herbert
Footwork Arrows	9	Michael Arboreto
	10	Stefan Johansson
7-Up Team Jordan	32	Alessandro Zanardi
	33	Andrea de Cesaris
Larrousse	29	Eric Bernard
	30	Aguri Suzuki
Ligier Loto	25	Thierry Boutsen
	26	Erik Comas
Scuderia Italia	21	Emanuele Pirro
	22	J.J. Lehto
AGS	17	Gabriele Tarquini
	18	Fabrizio Barbazza
Central Park Modena Team	34	Nicola Larini
	35	Eric van der Poele
Coloni	31	Pedro Chaves
Fondmetal	14	Olivier Grouillard

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